** U8 - U12 Fall 2014 / Spring 2015**

[ver:06/04/14]

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| --- | --- | --- | --- | --- | --- |
| Age Group | U-8 | U9 | U-10 | U-11 | U-12 |
| Number of Players | 6v6 | 7v7 | 7v7 | 9v9 | 9v9 |
| Split Game Format | No | No | No | No | No |
| Max. Registered Players | 11 | 12 | 12 | 15 | 15 |
| Min. Registered Players | 6 | 7 | 7 | 9 | 9 |
| Registration Costs Fall 2014 | $420 | $475 | $475 | $475 | $475 |
| Registration Costs Spring 2015\* | $210 | $250 | $250 | $250 | $250 |
| Ball Size | 4 | 4 | 4 | 4 | 4 |
| Recommended Field Size | 60-45/45-35  yards | 60-45/45-35  yards | 60-45/45-35  yards | 80-70/55-45  yards | 80-70/55-45  yards |
| Recommended Goal Size | 6×12 feet wide | 6×12 feet wide | 6×12 feet wide | 6×18 feet wide | 6×18 feet wide |
| Recommended Goal Area | 6×12 yards | 6×12 yards | 6×12 yards | 6×18 yards | 6×18 yards |
| Recommended Penalty Area | 10×24 yards | 10×24 yards | 10×24 yards | 14×35 yards | 14×35 yards |
| Penalty Mark Distance to Goal | 8 yards | 8 yards | 8 yards | 10 yards | 10 yards |
| Opponent Distance  @ Restart | 8 yards | 8 yards | 8 yards | 8 yards | 8 yards |
| Throw-ins | FIFA Rules | FIFA Rules | FIFA Rules | FIFA Rules | FIFA Rules |
| Off side Rule Enforced | No | No | No | Yes | Yes |
| Duration of Game | 25 minute halves | 30 minute halves | 30 minute halves | 30 minute halves | 30 minute halves |
| Pass Back Rule Enforced | No | No | No | Yes | Yes |
| Assistant Referee | No | No | No | Yes | Yes |
| Trophies | ALL Players | ALL Players | 1st and 2nd\*\* | 1st and 2nd\*\* | 1st and 2nd\*\* |
| Under-age Player Limits | See notes 1 and 2 | See note 2 | See note 2 | See note 2 | See note 2 |
| Dual Registration | n/a | n/a | n/a | n/a | n/a |

\* Costs shown for teams returning from Fall 2014.

\*\* Second place trophies awarded only for divisions with six or more teams. Note 1: ALL MYSL competitive age players **must be born** before 08/01/09.

Note 2: It is strongly suggested that under-age players should be within two years of being team age appropriate. Failure to abide by this recommendation may result in the team being denied registration and/or scheduling.